GAËTAN GESTIN

Creative Developer / Software Engineer

/SKILLS

- Programming language: JavaScript, TypeScript, C, C++, C#, Python
- Web Development: Ember, Svelte, Bootstrap, Tailwind, React, Angular
- 3D Modeling: Blender, Unity3D, Unreal Engine 4, Godot
- DataBase Managing: Firebase, Oracle SQL, MySQL
- Continuous Integration: GitHub, GitLab, SVN, GitHub Jobs, Pipelines
- Languages: French Native, English Business B1 German Talking A2, Italian notions

/CONTACTS

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- <u>gestin.gaetan@gmail.com</u>
- (+33) 6 22 25 82 10
- Driving Licence



Let's get in touch!

/EXPERIENCES

- 03/2023 > 07/2023 UX Developer, DAVID Systems, Munich, Germany Achievements: Delivered on time, Improved WC Library, Successful User feedback + Skills: Developing Web Components, Management Skills, Conducting Customer Surveys
- 03/2022 > 06/2022 Tool Development for Biology Modeling, LATIM, Brest, France Achievements: Delivered on time, Managed a team of 5, Documents for future improvements + Skills: Worked in a Public Research lab, designing tools for biology modeling
- 03/2021 > 06/2021 Implementation of software Test automation solutions, NETIA, Montpellier Achievements: Delivered on time, Automated successfuly, Reverse Engineered a big software + Skills: Experience in the Radio and Broadcast industry (Radio/TV/Podcast)
- 02/2020 > 08/2020 Intern Web Developer, DAVID Systems, Munich, Germany + Skills English Practice, Agile method, Web Development, Project Management
- 03/2019 > 07/2019 Web Developer and Test in production, DAVID Systems, Munich, Germany

/CERTIFICATES

- 2021/2023 Master's degree in Computer Science
 - 1 Year in France, Computer Science, Brest, France.
 - 1 Year in ERASMUS, Artificial intelligence, Verona, Italy.
- 2020/2021 Bachelor of Science IT Engineering, Brest, France.
- 2017/2019 DUT Informatique (A Level+2), Vannes, France.



/ACADEMIC PROJECTS

- 2022/2023 Development of an AR Simulation designed to enhance User Experience.
- 2022/2023 Development of an AI capable of detecting languages with NLTK.
- 2020/2021 Research and Application of Genetic Algorithm in Unity for VRPTW.
- 2018/2019 Creation of a web application about picture analyzing for a researcher at IRISA.

/INTERESTS

- Creation of Video Games during Game Jams
- Ethical Hacking and IT Security
- Self Hosting and Hardware DIY
- Board Games and Roleplaying activities

/SOFTSKILLS

- Curious, I live to test new things
- Teamworker, working together is better
- Autonomous, I learned more than I studied
- Contact me to know more @

